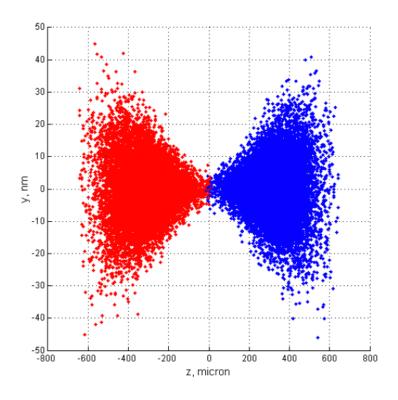
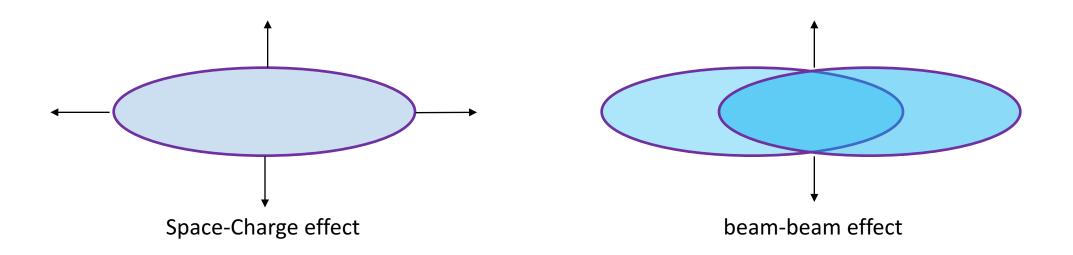
## Beam-Beam Effect



Kai Shih

- Beam experiences mainly EM force inside a collider.
- Beam generate self EM field.
- For the force that produced by self EM field, call Space-Charge effect
- For the force that produced by other beam's EM field, call beam-beam effect
- Beam-beam effect is 2D for relativistic beams.



Beam-Beam Force Derivation

Beam-Beam Effect

Beam-Beam Tune Shift

Hour-Glass Effect

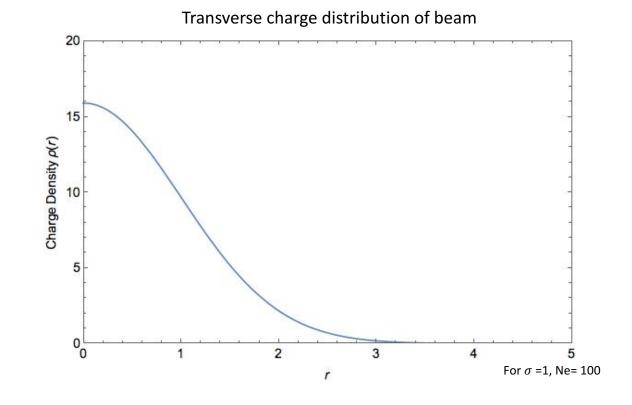
Conclusion

### Beam-Beam Force Derivation

Let's consider a long round Gaussian Proton beam:

$$\rho(r) = \frac{Ne}{2\pi\sigma^2 L} Exp\left[-\frac{r^2}{2\sigma^2}\right]$$

The beam charge is uniform longitudinally, with total charge (Ne)



#### Assume Long Beam!

#### E field:

$$\oint \vec{E} \cdot d\vec{a} = \frac{Q}{\varepsilon_0}$$

$$E_r \times 2\pi r L = \frac{1}{\varepsilon_0} \iiint \rho(r) r d\phi dr dz$$

$$E_r \times 2\pi r L = \frac{1}{\varepsilon_0} \times 2\pi \int_0^r \frac{Ne}{2\pi\sigma^2} r' e^{-\frac{r'^2}{2\sigma^2}} dr'$$

$$E_r = \frac{Ne}{2\pi\varepsilon_0 r L} \left(1 - e^{-\frac{r'^2}{2\sigma^2}}\right)$$

beam

#### Assume Long Beam!

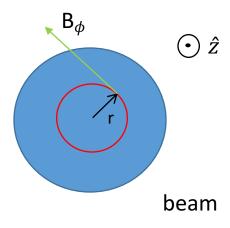
#### B field:

$$\oint \vec{B} \cdot d\vec{l} = \mu_0 I$$

$$B_{\phi} \times 2\pi r = \mu_0 \lambda v$$

$$B_{\phi} \times 2\pi r = \frac{\mu_0 v}{L} \int_0^{2\pi} \int_0^r \frac{Ne}{2\pi \sigma^2} r' e^{-\frac{r'^2}{2\sigma^2}} dr' d\phi$$

$$B_{\phi} = \frac{Ne\mu_0 v}{2\pi rL} \left(1 - e^{-\frac{r'^2}{2\sigma^2}}\right)$$



Self-field of the beam 
$$\begin{bmatrix} \vec{E} = \frac{Ne}{2\pi\varepsilon_0 rL} \left(1 - e^{-\frac{r^2}{2\sigma^2}}\right) \hat{r} \\ \vec{B} = \frac{Ne\mu_0 v}{2\pi rL} \left(1 - e^{-\frac{r^2}{2\sigma^2}}\right) \hat{\phi} \end{bmatrix} \\ \vdots \\ \vec{F} = -e \; (\vec{E} + \vec{v} \times \vec{B})$$

For  $\beta \approx 1$ , single electron

#### beam-beam effect:

$$\vec{F}_{bb} = -e \left( \vec{E} - v \hat{z} \times \vec{B} \right)$$

$$= -\frac{Ne^2}{2\pi\varepsilon_0 rL} \left( 1 - e^{-\frac{r^2}{2\sigma^2}} \right) \left( 1 + \frac{v^2}{c^2} \right)$$

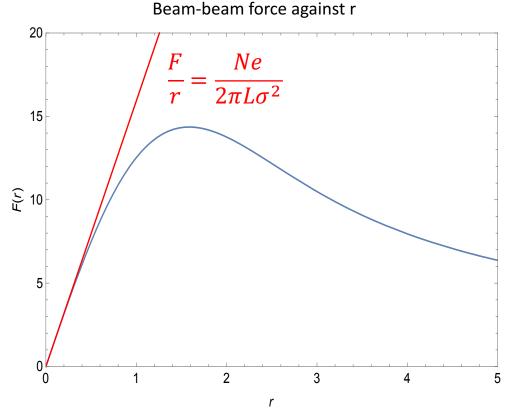
$$\approx -\frac{Ne^2}{\pi\varepsilon_0 rL} \left( 1 - e^{-\frac{r^2}{2\sigma^2}} \right) \hat{r}$$

#### Space-Charge effect:

$$\begin{aligned}
\vec{F}_{sc} &= -e \left( \vec{E} - v \hat{z} \times \vec{B} \right) & \vec{F}_{sc} &= -e \left( \vec{E} + v \hat{z} \times \vec{B} \right) \\
&= -\frac{Ne^2}{2\pi\varepsilon_0 rL} \left( 1 - e^{-\frac{r^2}{2\sigma^2}} \right) (1 + \frac{v^2}{c^2}) & = -\frac{Ne^2}{2\pi\varepsilon_0 rL} \left( 1 - e^{-\frac{r^2}{2\sigma^2}} \right) (1 - \frac{v^2}{c^2}) \\
&\approx -\frac{Ne^2}{\pi\varepsilon_0 rL} \left( 1 - e^{-\frac{r^2}{2\sigma^2}} \right) \hat{r} & = -\frac{Ne^2}{2\pi\varepsilon_0 rL} \left( 1 - e^{-\frac{r^2}{2\sigma^2}} \right) \gamma^{-2} \hat{r}
\end{aligned}$$

Lab Frame

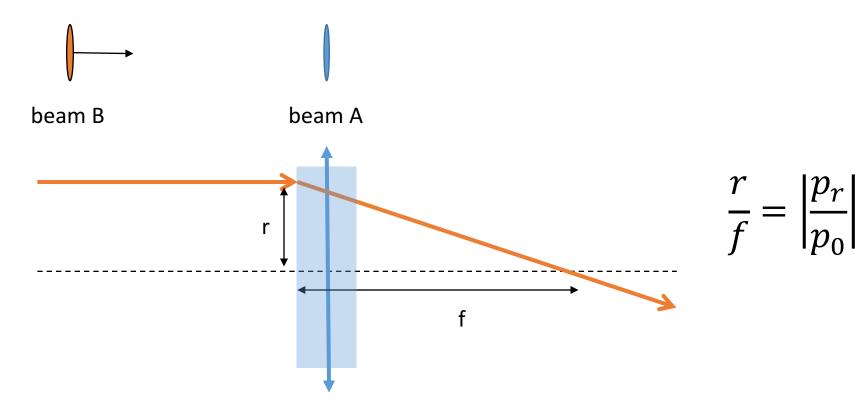
- It acts as a focusing/defocusing force, depends on the species of the beams.
- In small r, the beam-beam force is linear in the direction of  $+-\hat{r}$ .
- Beam-beam effect for Gaussian beam just like a small quadrupole error!



For  $\sigma$  =1, Ne= 100

## Beam-Beam Effect

- Consider beam A, B (P+, e-) is short round Gaussian beam
- It beam A act as a lens to beam B, vice versa.



$$\frac{r}{f} = \left| \frac{p_r}{p_0} \right|$$

$$\frac{1}{f} = \frac{1}{r} \cdot \frac{\left| \int_{0}^{T} F dt + 0 \right|}{\gamma mc^{2}}$$

$$= \frac{1}{r} \cdot \frac{|F|L}{2\gamma mc^{3}}$$
T \approx \frac{L}{2\delta}

$$= \frac{1}{r} \cdot \frac{2Nr_e}{vr} \left( 1 - e^{-\frac{r^2}{2\sigma^2}} \right)$$

$$\sigma_{e} = \frac{e^{2}}{4\pi a m \sigma^{2}}$$
 In general,  $\sigma_{x} \neq \sigma_{y}$ 

Assume Small r, force is linear in r.

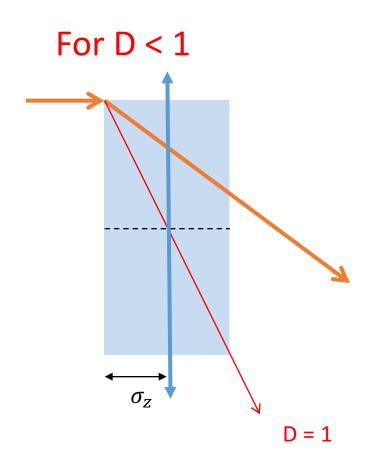
$$\therefore \quad \frac{1}{f} \approx \frac{2Nr_e}{\gamma r^2} \left( 1 - 1 + \frac{r^2}{2\sigma^2} \right)$$

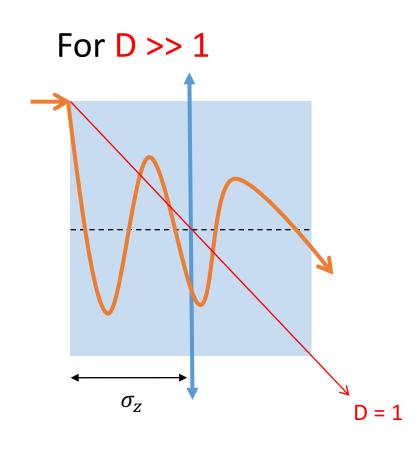
$$= \frac{N}{\sigma^2} \cdot \frac{r_e}{\gamma}$$
 !!! beam A contribution (lens) !!! beam B contribution

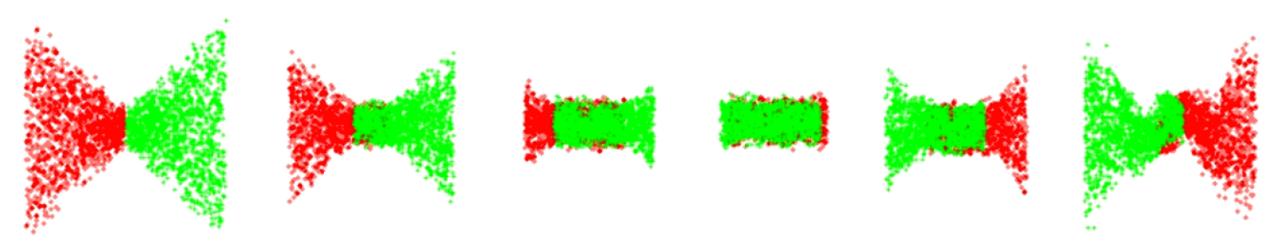
!!! beam B contribution

$$\frac{1}{f_{x,y}} = \frac{2Nr_e}{\gamma \sigma_{x,y}(\sigma_x + \sigma_y)}$$

We can define a disruption parameter  $D = \frac{\sigma_z}{f} = \frac{Nr_e\sigma_z}{\gamma\sigma^2}$ 







- Collision of two long beam
- Both beam experiences a focusing force
- Beams envelope are oscillating when they met

## Beam-Beam Tune Shift

$$M = \begin{bmatrix} \cos 2\pi Q_y & \beta^* \sin 2\pi Q_y \\ -1 \\ \overline{\beta^*} \sin 2\pi Q_y & \cos 2\pi Q_y \end{bmatrix}$$

For D < 1

Beam-beam effect like a angular kick, therefore the one turn mapping  $M_T$ :

$$K = \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix} \quad M_T = \begin{bmatrix} \cos 2\pi Q_y & \beta^* \sin 2\pi Q_y \\ -1 & \sin 2\pi Q_y & \cos 2\pi Q_y \end{bmatrix} \cdot \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$$

$$M_{T} = \begin{bmatrix} \cos 2\pi Q_{y} & \beta^{*} \sin 2\pi Q_{y} \\ -\frac{1}{\beta^{*}} \sin 2\pi Q_{y} & \cos 2\pi Q_{y} \end{bmatrix} \cdot \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \cos 2\pi Q_{y} - \frac{\beta^{*}}{f} \sin 2\pi Q_{y} & \beta^{*} \sin 2\pi Q_{y} \\ -\frac{1}{\beta^{*}} \sin 2\pi Q_{y} - \frac{1}{f} \cos 2\pi Q_{y} & \cos 2\pi Q_{y} \end{bmatrix}$$

However, in general, beam-beam effect can also being treated as a perturbative tune shift in one turn:

$$M_P = \begin{bmatrix} \cos 2\pi (Q_y + \xi_y) & \beta^* \sin 2\pi \cos 2\pi (Q_y + \xi_y) \\ \frac{-1}{\beta^*} \sin 2\pi \cos 2\pi (Q_y + \xi_y) & \cos 2\pi (Q_y + \xi_y) \end{bmatrix}$$

$$Tr(M_T) = Tr(M_P)$$

$$2\cos 2\pi Q_y - \frac{\beta^*}{f}\sin 2\pi Q_y = 2\cos 2\pi (Q_y + \xi_y)$$

$$2\cos 2\pi Q_y - \frac{\beta^*}{f}\sin 2\pi Q_y = 2\cos 2\pi Q_y \cos 2\pi \xi_y$$

$$-2\sin 2\pi Q_y \sin 2\pi \xi_y$$

$$2\cos 2\pi Q_y - \frac{\beta^*}{f}\sin 2\pi Q_y \approx 2\cos 2\pi Q_y - 4\pi \xi_y \sin 2\pi Q_y$$

$$\therefore \quad \xi_y = \frac{\beta^*}{4\pi f}$$

In order for the beam to be stable:

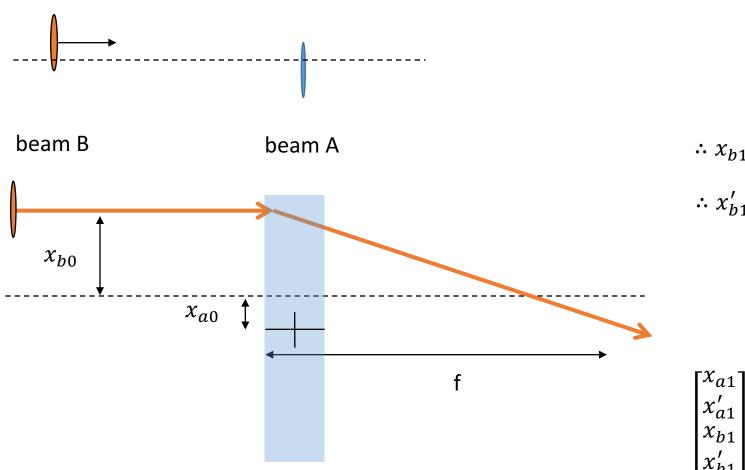
$$|Tr(M_T)| \le 2$$

$$-2 \le 2\cos 2\pi Q_y - 4\pi \xi_y \sin 2\pi Q_y \le 2$$

$$0 \le 2\cos^2 \pi Q_y - 4\pi \xi_y \sin \pi Q_y \cos \pi Q_y \le 2$$

$$\frac{-1}{2\pi} \tan \pi Q_y \le \xi_y \le \frac{1}{2\pi} \cot \pi Q_y$$

## In general, the two beam centroids can have a offset The angular kick matrix for the beam centroids:



$$x_{b1} = x_{b0}$$

$$\therefore x'_{b1} = -\frac{x_{b0} - x_{a0}}{f_a} + x'_{b0} - x'_{a0}$$

$$\begin{bmatrix} x_{a1} \\ x'_{a1} \\ x_{b1} \\ x'_{b1} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -1/f_b & 1 & 1/f_b & -1 \\ 0 & 0 & 1 & 0 \\ 1/f_a & -1 & -1/f_a & 1 \end{bmatrix} \begin{bmatrix} x_{a0} \\ x'_{a0} \\ x_{b0} \\ x'_{b0} \end{bmatrix}$$

## However, there is no coupling in the One turn mapping

$$\begin{bmatrix} x_{a1} \\ x'_{a1} \\ x'_{b1} \end{bmatrix} = \begin{bmatrix} \cos 2\pi Q_y & \beta^* \sin 2\pi Q_y & 0 & 0 \\ -\frac{1}{\beta^*} \sin 2\pi Q_y & \cos 2\pi Q_y & 0 & 0 \\ 0 & 0 & -\frac{1}{\beta^*} \sin 2\pi Q_y & \cos 2\pi Q_y \end{bmatrix} \begin{bmatrix} x_{a0} \\ x'_{a0} \\ x'_{b0} \\ x'_{b0} \end{bmatrix}$$

$$M_{T4X4} = \begin{bmatrix} \cos 2\pi Q_y - \frac{\beta^*}{f_b} \sin 2\pi Q_y & \beta^* \sin 2\pi Q_y & \frac{\beta^*}{f_b} \sin 2\pi Q_y - \beta^* \sin 2\pi Q_y \\ -\frac{1}{\beta^*} \sin 2\pi Q_y - \frac{1}{f_b} \cos 2\pi Q_y & \cos 2\pi Q_y \end{bmatrix} \begin{bmatrix} x_{a0} \\ x'_{a0} \\ x'_{b0} \\ x'_{b0} \end{bmatrix}$$

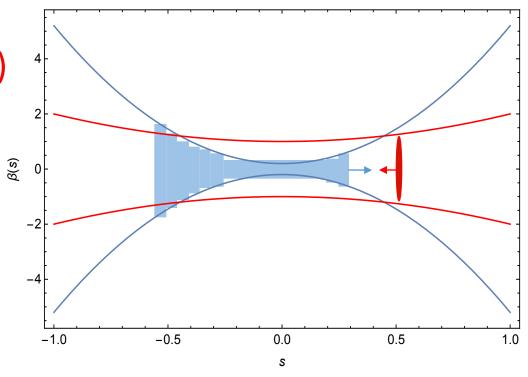
$$M_{T4X4} = \begin{bmatrix} \cos 2\pi Q_y - \frac{\beta^*}{f_b} \sin 2\pi Q_y & \beta^* \sin 2\pi Q_y & \frac{\beta^*}{f_b} \sin 2\pi Q_y - \beta^* \sin 2\pi Q_y \\ -\frac{1}{\beta^*} \sin 2\pi Q_y - \frac{1}{f_b} \cos 2\pi Q_y & \cos 2\pi Q_y & \frac{1}{f_b} \cos 2\pi Q_y - \cos 2\pi Q_y \\ \frac{\beta^*}{f_a} \sin 2\pi Q_y - \beta^* \sin 2\pi Q_y & \cos 2\pi Q_y - \frac{\beta^*}{f_a} \sin 2\pi Q_y & \beta^* \sin 2\pi Q_y \\ \frac{1}{f_a} \cos 2\pi Q_y & -\cos 2\pi Q_y & \frac{-1}{\beta^*} \sin 2\pi Q_y - \frac{1}{f_a} \cos 2\pi Q_y & \cos 2\pi Q_y \end{bmatrix}$$

## **Hour-Glass Effect**

- Let's consider a "long" beam
- Due to the longitudinal beam size, IP will happen in a series of different  $\beta^*$ (s)
- Without beam-beam effect

$$\sigma(s) = \sqrt{\varepsilon \beta(s)} = \sqrt{\varepsilon(\beta^* + \frac{s^2}{\beta^*})}$$

Collision happened in different beam size



Beta function of two beams

(Red->electrons, Blue-> Protons)

# Consider a short electron beam collide with a long Proton beam

$$\xi_p(s) = \frac{\beta_p(s)}{4\pi f_e} \qquad \xi_e = \int \frac{\beta_e(s)}{4\pi} d\frac{1}{f_e}$$

$$= \frac{N_e r_p \beta_p(s)}{4\pi \sigma_e(s)^2 \gamma_p} \qquad = \int \frac{N_p \lambda(s) r_e \beta_e(s)}{4\pi \sigma_p(s)^2 \gamma_e} ds$$

From above:  $\frac{1}{f} = \frac{Nr_e}{\gamma \sigma^2}$ 

Where  $\lambda(s)$  is the normalized proton density distribution that the electrons met.  $dN_P(s) = N_P \lambda(s) ds$ 

#### As luminosity formula defined as:

$$L = \frac{N_e N_p \nu h}{4\pi \sigma^2}$$

Therefore luminosity formula will change to this form

$$L = \int \frac{N_e N_p \lambda(s) \nu h}{2\pi [\sigma_p(s)^2 + \sigma_e(s)^2]} ds$$

Only the center part of proton beam collide in minimum  $\beta$ . Luminosity was reduced!

## Conclusion

- Beam-Beam effect is a 2D force
- For a Gaussian beam, it is like a quadrupole error.
- For a short beam, it act as focusing/defocusing thin lens
- Beam-beam effect creates a extra tune shift
- Beam radius will be also affected, which can cause luminosity change.
- The Longitudinal beam size causes Hour-glass effect,
   which can also cause luminosity change.

## References

- 1. "Beam-Beam Interaction Study in ERL Based ERHIC", Yue Hao, Ph.D. Thesis, Department of Physics, Indiana University September, 2008
- 2. "Beam-Beam Effects in Particle Colliders", Mauro Pivi, US Particle Accelerator School, 2011